

1

>Observe. Orient. Decide. Act.

- Col. John Boyd, first person to articulate and document the human decisionmaking cycle.
- We all do it every day in the things we do.

BOYD'S CYCLE – THE OODA LOOP

2

While driving you approach a stop sign. The Observation step begins.

- Is it a four way stop? How much visibility do I have at the intersection? Are there are cars approaching? Are there pedestrians?
- After observing, you orient yourself to the circumstances you see and hear.
- Based on your observation and orientation, you make a decision – slow or stop completely. (Being realistic)
- After making the decision you perform the action

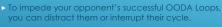
CONSIDER DRIVING A CAR



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In a conflict, whoever performs the fastest OODA Loops with the most accurate observations and orientations makes the most appropriate decisions resulting in the best actions toward victory.



Distraction can be bright light, waving a hand in their field of view, a distraction strike to a large muscle group or bone point.

RESETTING THE SUBJECT'S OODA LOOP



The third hidden "O" as in "Oh, sh**!)

- > It affects law enforcement professionals more than the criminals
- > Usually introduced via total surprise such as in an ambush or otherwise unexpected attack
- Have to train to jump out of the Observe/Orient half of OODA to restart a loop with an action – even if it's just temporary escape.

THAT THIRD (HIDDEN) "O"



 If we can cause the subject to be "stuck" in the OODA Loop process by forcing them to never get to ACT, we can always win the conflict.

- This can be done by distracting them or simply changing their circumstance so quickly they can't adapt.
- A subject that makes inappropriate ("stupid") decisions performs fewer potentially high-threat actions
- > Winning the OODA Loop race repeatedly results in victory, not just survival

TAKE ADVANTAGE OF SUBJECT'S STUCK LOOP



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>Observe. Orient. Decide. Act.

- Failure to complete the loop results in no action.
- In a conflict, whomever completes the most appropriate actions the fastest wins.

OODA LOOP REVIEW

- No mental rehearsal of any given circumstance can result in a blank/stuck state of mind. No loop being completed.
- One cause of the blank/stuck state is panic.
- Panic stops the loop prior to an appropriate decision being made
- Training can help reduce or remove the panic response.

AVOID THE BLANK/STUCK STATE

 Threatening or unexpected circumstances can be duplicated, created in training scenarios OFFICER WRIUAL

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 With sufficient training, appropriate performance can become almost second nature, even in threatening or unexpected circumstances

FAMILIARITY BREEDS COMFORT

10

• The first step in escaping the frozen loop is recognizing it.

- > Mentally step out of the loop; forcing yourself to re-enter at Observe.
- Cycle through your OODA Loops quickly but appropriately.
- > Doing so faster than your opponent, or while creating distractions for your opponent, can force them into the frozen loop.

RECOGNIZE THE MOMENT





> First step: Check your ego at the door

 Typical Type A personality officers have a hard time admitting if they did something wrong – until they see the learning value in it



- What went wrong
- What went right
- What was LUCK vs what was due to good training/performance
- ► What can be improved upon

VALUE OF DEBRIEFS

13

>75% of learning occurs during the debrief/AAR

- ►NOT during the event itself
- Personal perception can be very different from Objective Observation
- >Only during a debrief/AAR can this difference be seen, identified and learned from

WHERE LEARNING OCCURS

14

- Critique offers coaching/learning moments.
- > Criticism is purely negative with no benefit gained.
- > All debriefs/AARs should be CRITIQUE of performance.
- > Any criticism that is appropriate should be delivered in private.

CRITIQUE VS CRITICISM



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